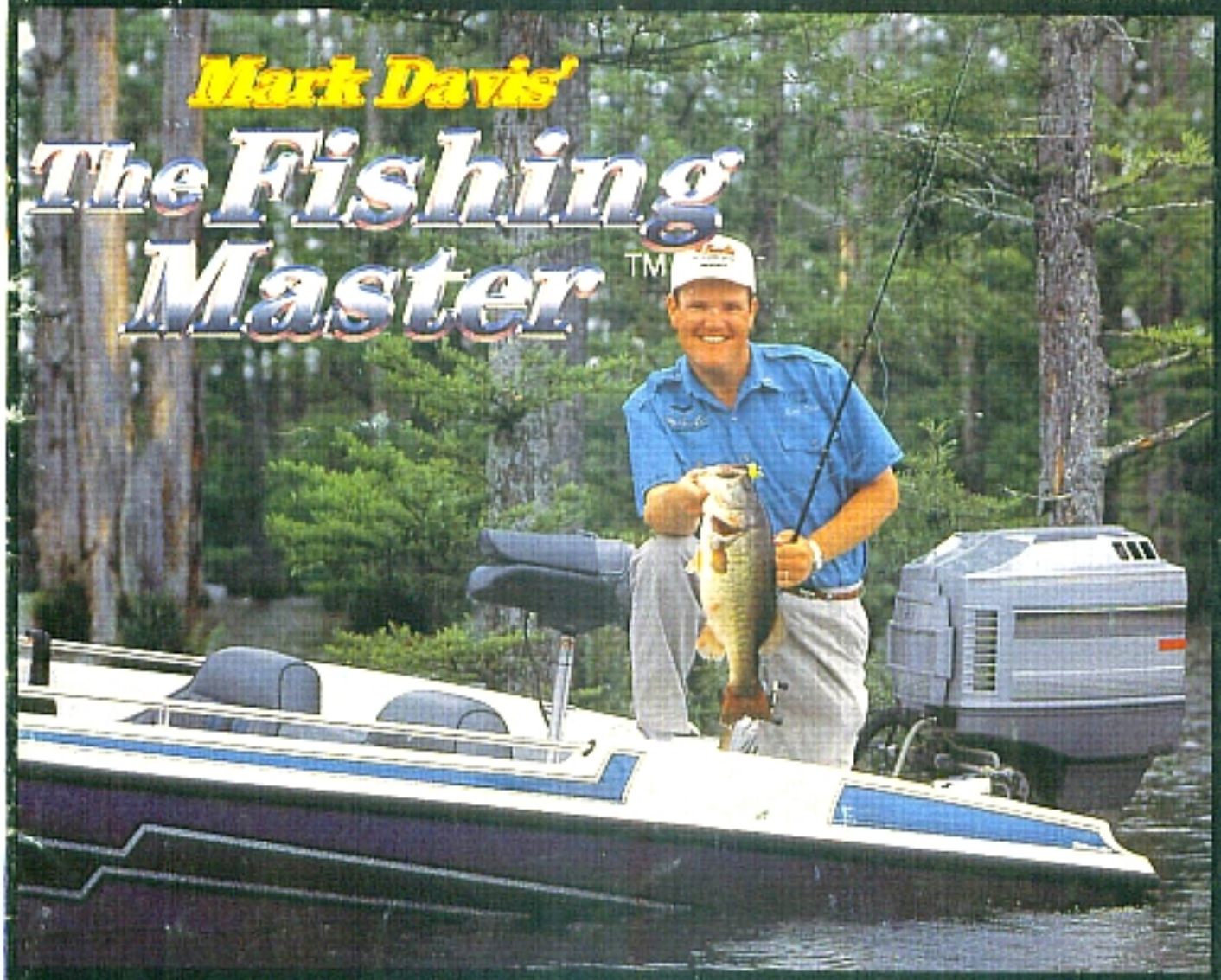
USNS-AOAE-USA

Mark Davis' The Fishing Master™



KIDS TO ADULTS

AGES 6+

INSTRUCTION BOOKLET

NATSUME®

Serious Fun™

SUPER NINTENDO ENTERTAINMENT SYSTEM

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THE TOURNAMENT OF FISHING MASTERS

Welcome to the Fishing Master's Tournament, the most celebrated display of Bass fishing skills in the world. Your professional guide will be Mark Davis, the only angler ever to win both the BASS Angler of the Year Award and the BASS Masters Classic in the same year.

Along with his professional guidance, precision, practice and patience will be your best defense against five stages of experienced competitors, clever fish, and unpredictable weather. If you place in the Top Ten at the end of the fifth stage, you'll be able to compete in the Grand Championship Tournament. True to the sport of angling, you won't see the bass until they bite, increasing the challenge of the game. Whether you are an amateur or longtime fishing master, you'll love the excitement and thrill of catching the prize bass!

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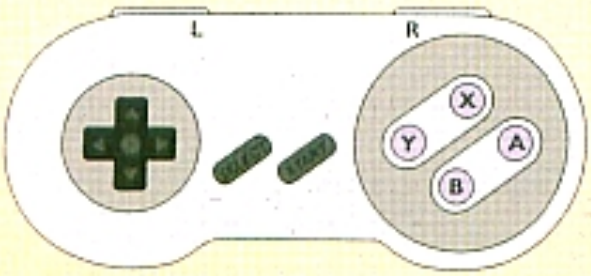
GETTING STARTED

Make sure the power switch on your Super Nintendo Entertainment System is turned OFF . Insert the Game Pak and turn the Power switch ON. You should see the Title Screen appear.



Control Pad

Up(↑)..... Used to move your cursor and wiggle your lure.
Down(↓)..... Moves the cursor and slowly reels in your line.
Left(←).....Moves your boat to the left.
Right(→)..... Moves your boat.

SELECT Button ..... Should your line get stuck on the bottom, use this button to cut it free.

START Button ..... Used to start and pause the game. Also use this to save the game.

A Button ..... Used to confirm choices. Also used to cast line and choose distance of cast.

B Button ..... Used to cancel commands.

X Button ..... Press this to reel in your line quickly. Also used to enter the select screen.

Y Button ..... Used to release a fish that is too small.

L / R Button ..... Use these buttons to choose how you will cast your line.

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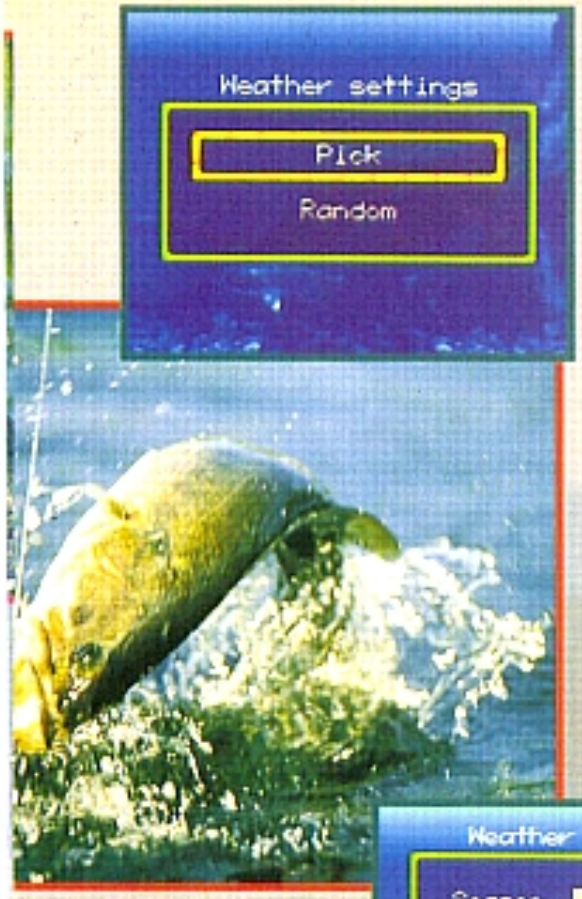
GAME SELECT SCREEN

When the Title Screen appears, press the Start Button. You will have a choice of the following options: **Free**, **Tournament** or **Sound**. Press the Control Pad Left or Right to select and then press the A Button to confirm your selection.

FREE MODE



The Free Mode is a practice session to prepare you for the tournaments. Just have fun and use this opportunity to get used to the equipment!

Upon entering the Free Mode, you will have a choice of creating your own fishing conditions, or having the conditions chosen for you (this will result in random conditions every time.) Press the A Button to make a selection. If you choose to create your own conditions, you will need to select from the following choices: Season, Weather, Wind Direction and Time of the Day. Press the A Button when you are finished.

Trying out various conditions will improve your fishing skills.

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TOURNAMENT MODE

At the end of each day, the weights of the five biggest fish you caught between 7:00 a.m. and 3:00 p.m. are totaled. The angler with the largest combined catch will be declared the winner of each tournament.

Registering

In the Registration Screen, you will be able to choose from three options: **Start**, **Register** or **Erase**. Use Left and Right on the Control Pad to select your choice and press the A Button to enter.

If you choose to create a New file, you can move your cursor by using the Control Pad and pressing the A Button to choose your letters. Use the B Button to back up if you have made a mistake. When you are done choosing your letters, move your cursor to "Exit", and press the A Button.

Tackle Shop

This is the place where you will buy everything you need to catch the big ones! Use your Control Pad to sort through the items for sale and press the A Button to select a specific item. You can get more information on any item by choosing "Explanation". Press the A Button to exit the Tackle Shop.

Choose the equipment that is best suited for your fishing conditions.

Once you select specific equipment, you then decide color, weight and how many you want.

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After you leave the tackle shop, you will see information about the Tournament you are about to enter. You will then be asked if you want to enter the Tournament or return to the Tackle Shop. Move the Control Pad left and right to make your choice and press the A Button to confirm your choice.

You will see information about the Tournament you are about to enter.

If you think you need more equipment, you can return to the Tackle Shop.

Entry Fee

There is a separate entry fee for each Tournament. If you do not have the necessary funds, you won't be able to compete.

Choose Your Location

To highlight areas on the map screen, press Left or Right on the Control Pad. To select your location, press the A Button. There are five main areas to choose from on the map. Once you have chosen an area, you can choose a specific location. The clock in the upper right hand corner will tell you how many minutes it would take to get there. Once you have a location, you can select a place to anchor your boat. When you are done, press the A Button.

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Let's Go Fishing!!

Welcome to the Tournament! If you're going to catch the big fish, you will need to know your way around.

Your Own Personal Fishing Hole

Depth Meter
Shows the current depth of the water off the bow of your boat. If the x2 is highlighted, multiply the number shown on the meter by two to get your depth.

Time Clock
Current Tournament time.

You (Fisherman)
This will show your placement in the river. Press Left and Right on the Control Pad to move your boat to the perfect spot!

From this screen, press the X Button to equip your tackle. If you have already tie your lure, you may press the A Button to get to the Casting Screen...

Cast Off!

Lure Type
This shows what lure you are currently using. If there is no lure shown, it means that your tackle is nct yet equipped.

Casting Meter
Use the L and R Buttons to choose between Over, Side and Pitching. To cast your line in, press the A Button.

You (Fisherman)

After you cast in your line, the screen will split into two different sections:

In Pursuit of the Big Bass

Over View Screen
This shows what is happening above the water.

Lure Type
This will show the lure you are currently using.

You (Fisherman)

Underwater Side View
This will show your lure underwater.

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Selecting and Equipping Your Tackle

You will need to choose the equipment you use.

In the Equip Mode, you will be able to select what tackle you will use. You can change your equipment at any time during the Tournament. Use the Control Pad to move through the items in your Tackle Box. To select an item to use, press the A Button. To leave the Equip Mode or correct a mistake, press the B Button.

To find out more about a particular item, press the A Button.

How To Hook A Prize-Winning Bass!

After you cast in your line, press Down on the Control Pad to reel in the lure. If you move the bait too quickly, you'll find that the fish just aren't interested. As you are reeling in, if you see a small flashing fish in the water, it means that a fish has snapped at the bait. Press the A Button to get him hooked. If you have successfully nabbed the fish, a larger picture of the bass will appear. Press Down on the Control Pad to reel him in!

When the flashing fish icon appears, quickly press the A Button to get the fish hooked.

When you've caught the fish, a larger picture will appear. Press Down on the Control Pad to retrieve your prize!

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Catch of the Day

When you've gotten one on the line, you will hear a voice that will indicate the size of the fish:

If your fish is under 12 inches, you won't be able to keep it.

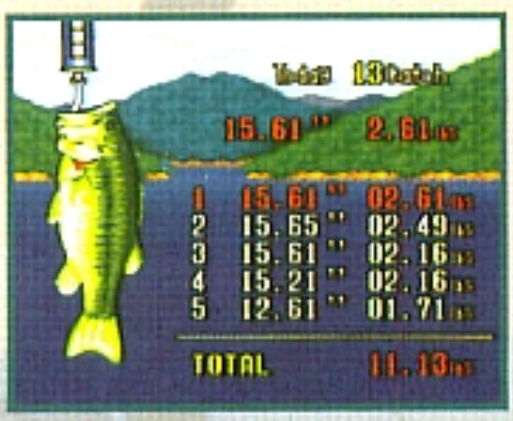
It's a dink!
(Small Size)

That's a good one!
(Middle Size)

That's a big one!
(Big one)

If you don't want to keep the fish, press the Y Button to release it back into the water.

or



If you've got a big one, you'll know right away!

Note

Occasionally, your lure will get caught on obstructions under the water. If this happens and you cannot retrieve your line, press the Select Button to cut it loose. You will need to re-equip your rod with a new lure.

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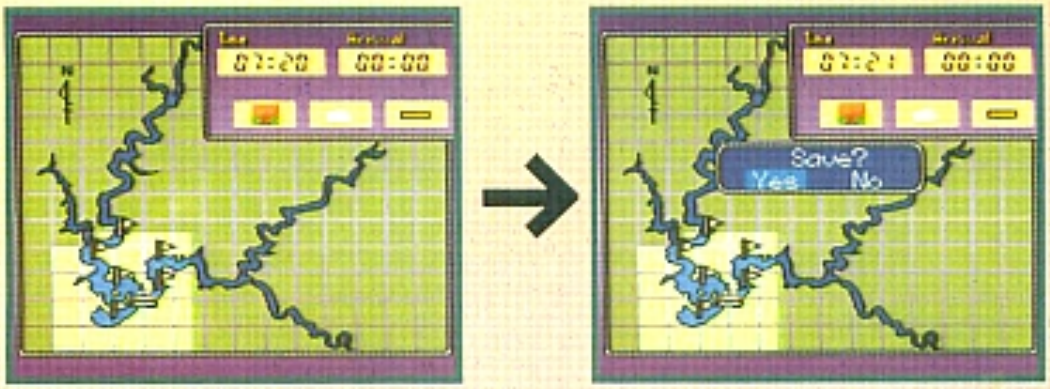
Save Your Game

Need a break? Press your B Button at any point to back all the way out to the map screen. Press Start and you will be asked if you want to save your current game. Choose "Yes" and press the A Button. All of your data will be saved under the file that you chose.



Weigh-In

Is it close to 3 o'clock? It's probably time to weigh in. Return to your map screen and go to the Weigh-In Point. You will see the total weight of your fish and your current ranking.

Weigh-In Point

Move the cursor to the Weigh-In Point and press the A Button to enter.

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TournamentResults

Your five largest fish of the day will be weighed, and their total weight will be displayed. You'll get your ranking based on the daily cumulative results.

The Result Screen will show your ranking in the Tournament.

If you don't rank in the top ten, you will not receive prize money.

Press the A Button to evaluate your data of the tournament.

Your Data

This information will help you get a clearer picture of your fishing skills.

Message from Mark Davis

Mark Davis can give you good advice about how to improve your performance .

Advance to the Next Round

If you've ranked in the Top Ten, you'll receive a cash prize and you will be able to enter the next Tournament. If you didn't rank in the Top Ten, you won't receive any prize money, but you may be able to continue if you have enough pocket change.

If you are able to maintain your Top Ten ranking at the end of the five stages, you will be able to compete in the Grand Championship Tournament for the prestigious title of Grand Champion.

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THE LURE

To become a Fishing Master, you'll need to know your equipment inside out. Be sure to choose your lures based on the current conditions.

Dancing Type

If used correctly, these lures will attract the bass with their vibrant motions.

Crank Bait

If this popular sink lure is used properly, it will dive down when you reel it in.

Stick Bait

This is a very popular and effective surface lure. Reel it in very slowly to achieve the best movement.

Popper

Good for depths of 0 to 10 feet, this noisy topwater lure rustles up the big fish from the bottom.

Minnow

This lure will dive down as you reel it in. Its motion looks like that of a weak or injured fish near the surface.

Noisy Type

Noisy Lures disturb the fish and bring them up from the depths.

Spinner Bait

This lure is simply a jig and a metal blade attached together. An excellent lure for shallow depths.

Buzz Bait

Similar to Spinnerbait, bring the fish up by making an irritating noise. It's best for shallow water.

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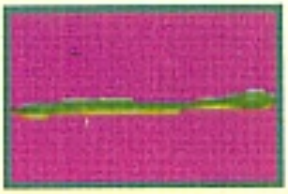
Soft Type

Your hungry bass will easily be attracted to different kinds of food. Use them with your Rigs.

Straight Worm



A good choice for nearly any condition. This little guy will move easily through heavily vegetated waters.

Grub

This lure has a tail action that the bass can't resist. It is made of soft plastic and has a hooked tail.

Tube Bait

The best choice for shallow water or areas heavy with weeds. A good choice for use with the Texas Rig.

Rubber Jig

Especially good for depths between 5 feet and 25 feet. This singlehook lure is good for any season.

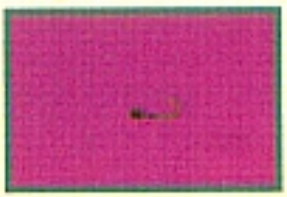
Pork

Is it real Pork? The fish will think so! Reel the line in slowly and minimize the jerky movements for best results.

Rigging

Can be used alone or with many of the Soft Type lures.

Jig Head

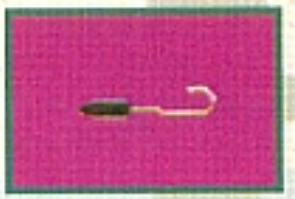


This is the most popular of all the rigs. Attach the sinker directly to the hook and use realistic movements.

Texas Rig

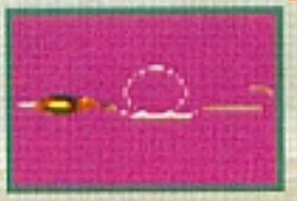
A basic and simple rig with many weight choices. Used mainly for shallow water or heavily foliated areas.

Florida Rig



Use with the sinker and worm together. Good for bottom fishing and areas with many obstacles.

Carolina Rig



Used with a soft lure, this rig is good for deep bottom fishing in areas clear of obstacles.

Split Shot Rig

A small lead weight used for changing the length of the leader, creating a more natural lure

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